



## **Australian Sikh Games (ANSSACC)**

### **SOCCKER RULES**

**All Team Managers and Captains should read, understand and become familiar with these Rules and the Australian Sikh Games General Championship Rules, Terms and Conditions. Ignorance of such shall not be deemed sufficient grounds for any appeal.**

#### **1. APPLICATION**

1.1 These Rules shall apply to each match in the Championship unless expressly excluded herein in any particular case.

1.2 By direction of the Organizing Committee, these rules may apply to any match under the control of the committee.

1.3 Unless a contrary intention appears, words in singular shall be deemed to include the plural and vice-versa.

#### **2. DRAW**

2.1 The competition shall be conducted in Two (2) Sections, designated as Division 1 and Division 2.

2.2 The Organizing Committee shall produce a program of matches for each section, showing the date, venue and time of matches. Such program shall be submitted to the competing teams not later than four (4) weeks prior to the date on which the Championship is due to commence.

##### **Division 1**

2.3 Each program of matches shall provide for:

- (a) Division 1 will consist of 8 teams in the section.
- (b) a series of matches in which each team shall play each other team in the same Group.
- (c) the allocation of playing times to the matches in the championship, so that no team is given any advantage over any other team by reason of the time allocated to the matches.
- (d) a commencement time for any match with allowance for the possibility of a penalty kick tiebreaker and ensures that all matches will be completed in suitable conditions.

2.4 Each program of matches shall provide for:



- (a) Two semi - final matches in which the teams finishing in first place in each Group playing the team that finished second in the opposite Group. (Cross-over Semi-final).
- (b) a final match in which the winner of one semi-final shall play the winner of the other semi-final.
- (c) if the semi-final or final match ends in a draw after normal playing time; their will be extra-time played; followed by a penalty shoot-out if required.
- (d) Please refer to fixture.

#### 2.5 Teams in Division 1

- (a) Their will be no allowance for two (2) teams from the same club in Division 1. At any one time, you can only have one (1) team from any particular club participating in Division 1.

#### Division 2

##### 2.6 Each program of matches shall provide for:

- (a) Division 2 can consist of any number of teams depending on the applications received. This will vary from one tournament to the next.
- (b) a series of matches in which each team shall play each other team in the same Group.
- (c) the allocation of playing times to the matches in the championship, so that no team is given any advantage over any other team by reason of the time allocated to the matches.
- (d) a commencement time for any final match which allowance for the possibility of a penalty kick tiebreaker and ensures that all matches will be completed in suitable conditions.

##### 2.7 Each program of matches shall provide for:

- (a) Four quarter - final matches in which the teams finishing in first and second place in each Group at the end of the series of group matches.
- (b) Two semi-finals matches in which the teams finishing in first place in each Quarterfinal.
- (c) a final match in which the winner of one semi-final shall play the winner of the other semi-final.
- (d) if the quarter-final; semi-final or final match ends in a draw after normal playing time; their will be extra-time played; followed by a penalty shoot-out if required.
- (e) Please refer to fixture.

#### 2.8 The Group set-up

- (a) depending on the number of teams entered into Division 2 will determine the Group set-up.
- (b) 8 teams



- (i) Two Groups of four teams
  - (ii) Cross-over Semi-final
  - (iii) Final
- (c) 12 or 16 teams
- (i) Four Groups of three or four teams
  - (ii) Quarter Finals if top two teams go through OR Semi Finals if only top team goes through.
  - (iii) Cross-over Semi-Final
  - (iv) Final
- (d) if the number of teams entered does not fit into the above scenarios, the organising committee, with the National Soccer co-ordinator will organise a draw to best suite the situation, keeping in mind the above scenarios.

#### 2.9 Promotion into Division 1

- (a) There will only be one team that gets promoted every year.
- (b) The team that wins the Division 2 final will be promoted into Division 1 for the following year.
- (c) If the winning team of Division 2 is the “B”; “Reserves” or “Second” team of any current Division 1 team, they are not allowed to be promoted into Division 1.
- (d) In the scenario above (c) the highest placed non “B”; “Reserves” or “Second” team from Division 2 will be promoted into Division 1.

That is in order of:

- (i) the runner-up
- (ii) the best semi-finalist loser (using goal difference of their semi-final game)
- (iii) the best quarter-finalist loser (using goal difference of their quarter-final game)
- (iv) if in an abnormal scenario that doesn't fit into any of the above (d), the National Soccer co-ordinator will decide the team being promoted.

#### 2.10 Relegation into Division 2

- (a) There will only be one team that gets relegated every year.
- (b) The bottom team from each group will play a ‘relegation’ decider match.
- (c) The ‘relegation’ decider match will be played under the similar set-up of any other knock-out game in Division 1; meaning there will be normal playing time, if the scores are still level, there will be extra-time and a penalty shoot-out if required.
- (d) The loser of the ‘relegation’ decider match will be relegated to Division 2 for the following year.

#### 2.11 Automatic Relegation



- (a) if a team from Division 1 does not participate in a given year, the following year they will automatically be relegated into Division 2.
- (b) in the above scenario (a), two teams will be promoted into Division 1 for that year.

### **3. TOURNAMENT DIRECTOR; REFEREES' MANAGER AND REFEREES**

3.1 The Organizing Committee shall appoint suitably qualified persons to the position of Tournament Director and Referees Manager.

3.2 The duties of the Tournament Director shall be:

- (a) to generally supervise the Championship on behalf of the organizing committee.
- (b) to conduct the Championship in accordance with these Rules.
- (c) to arrange under his control, and only if he considers it necessary, any official meetings of team managers and/or coaches.
- (d) to arrange for keeping of results in matches of the Championship.
- (e) to arrange for keeping of time in matches of the Championship.
- (f) to organise qualified referees and linesmen for all matches of the Championship including Division ; Division 2; Veteran's; Junior's and Women's competition.
- (g) to ensure the playing field size and surface is of FIFA and FFA standards.
- (f) to adjudicate upon:
  - (i) any matter raised by any team manager in respect of any aspects of the Championship, and,
  - (ii) any matter raised by the officiating referee, or any of them, relating to the conduct of any representative of any participating team in respect of any match.

3.3 The Tournament Director may suspend for one or more matches of the Championship:

- (a) any player, reserve player or team official who has, by his behaviour, brought the game of Soccer into disrepute before, during or after any match of the Championship.

3.4 The duties of the Referees' Manager shall be to assist the Tournament Director in the discharge of those responsibilities described in Section 3 of the Rules and, in addition, to make or to supervise all arrangements for the proper functioning of the referees appointed to each match in the Championship.

3.5 Each team must provide a linesman if required.

### **4. ENTRIES - REGISTRATION**

FINAL Soccer Rules (Dec 2011) - Australian Sikh Games  
[www.Australiansikhgames.com.au](http://www.Australiansikhgames.com.au)



4.1 At least 14 days prior to the commencement date of the Championship each participating team shall notify the Organizing Committee, in writing, the names of its players (Preliminary Squad Names of 18) and team officials and the playing number allocated to each player. Alterations to the list of players and the team officials may be made until the time specified in the Rule 4.2 hereof.

4.2 Final Squad lists must be handed into the Tournament Director/Co-ordinator at the Mangers Meeting before the tournament commences.

4.3 Each team may nominate a maximum of eighteen players in the Championship. No change or addition to the nominations will be accepted after this time.

## **5. COMPETITION RULES**

5.1.1 The matches in the Championship shall be played in accordance with the Rules of the Game of Soccer as approved from time to time by the F.I.F.A. and these Rules.

5.1.2 In any case where the Rules of the Game of Soccer and these Rules appear to be in conflict, these Rules shall prevail.

### **5.2 Points**

5.2.1 The following points shall be awarded for each match:

- (a) three (3) points for the winner;
- (b) one (1) point for each team in the event of a draw;
- (c) no point for the loser.

5.2.2 The total points accumulated at the end of the series of matches shall determine the placing of the teams within their groups.

5.2.3 If at the conclusion of the series of matches, more than two teams at the top of the pool have obtained the same number of points, their ranking shall be decided as follows:

- (a) the team having the better goal difference shall be higher placing (the goal difference being determined by the difference between the number of goals awarded and the number of goals conceded);
- (b) in the event of an equal goal difference, the team having been awarded the greater number of goals shall be ranked higher;
- (c) should this number be the same, the winner of the match between those two teams shall be accorded the higher place;
- (d) should the teams still be equal, there shall be no replay and the



matter shall be settled under Rule 6, Unforeseen Events, and will be decided by a specially arranged penalty shoot-out competition.

### 5.3 Ineligible Players

5.3.1 If in the Championship any player plays in any match in which he is ineligible to play, the team for which he so plays shall be deemed to have forfeited every match in which such ineligible player has taken part.

### 5.4 Failure to Play - Forfeit - Scratching

5.4.1 If during the course of a match a team declines to continue a game or take it up where it left off, or if at any time during the match the number of its players on the field is fewer than seven, this team shall be deemed to have lost the match and the opposing team to have won the match with the score standing at the time or by a score of 3-0 whichever is the greater having regard to goal difference.

5.4.2 If a team scratches from the Championship before the completion of the series of matches, all matches it had played up till then shall be considered as not having been played not only by the scratching team but also the teams it had played, and the classifications shall be corrected accordingly.

5.4.3 A team refusing to play a match on its program shall be considered as scratching from the competition.

### 5.5 Dress - Team Numbers

5.5.1 Each team in the Championship shall nominate two distinctively coloured sets of jerseys with numbers.

5.5.2 Before the start of the Championship, each participating team shall allot each of its players a number which, shall remain the same throughout the Championships and which shall be clearly visible on the back of the player's jersey

### 5.6 Composition of Team

5.6.1 Each participating team may change the composition of its team from one match to another on condition that only those players whose name appears on the entry form participate.

### 5.7 Substitution of Players During Match

5.7.1 Each team is permitted up to 5 substitutions during a match. Player once substituted will not be allowed to participate in any further part in that game.

5.7.2 At no time shall there be on the field more than one goalkeeper in each



team.

5.7.3 All players taking part in any match shall be chosen from amongst those whose names appear on the Entry Form for the Championship.

5.7.4 No substitute shall be permitted for a suspended player.

#### 5.8 Duration of Matches.

5.8.1 Each group match shall consist of two periods of a minimum of 25 minutes, separated by an interval of 10 minutes.

5.8.2 Each quarter-final shall consist of two periods of a minimum of 30 minutes, separated by an interval of 10 minutes. If required, Extra-time will consist of two periods of 10 minutes.

5.8.3 Each semi-final shall consist of two periods of a minimum of 35 minutes, separated by an interval of 10 minutes. If required, Extra-time will consist of two periods of 10 minutes.

5.8.4 the final shall consist of two periods of a minimum of 40 minutes, separated by an interval of 10 minutes. If required, Extra-time will consist of two periods of 10 minutes.

5.8.5 If at the conclusion of any quarter-final, semi-final or final and the score is equal, it will be registered by the Organizing Committee as the score of the match. However, in order to have a winner an extra-time of 10 minutes each way will be played.

5.8.6 If at the conclusion of the extra time, the score is still equal, five different players, that are part of the playing 11 at the end of the match from each of the two teams chosen by their captains, shall take a penalty shoot-out alternatively against one and the same goalkeeper or in the event of incapacitating injury, his substitute, of the other side. The goal keeper for the shoot-out can be any member of the 11 players that ended the game, but cannot be changed during the penalty shoot-out unless for the event of incapacitating injury. The referee shall choose the goal to be used and they shall toss with the captains to decide which team shall appoint one of its five players to take the first penalty shoot-out. Team having been awarded the highest number of goals shall be winner.

5.8.7 In the event of an equal number of goals having been awarded after the first 5 penalty-takers, a sudden-death penalty shoot-out shall be under taken.

#### 5.9 Matches Stopped

5.9.1 If a match should be interrupted by the referee on account of atmospheric or other extraordinary conditions, the following shall apply:

(a) a game stopped before the end of the half-time of play shall be wholly replayed.

(b) a game stopped after half-time play shall be resumed as soon as possible were possible. If it can not be resumed, the score standing at the time of the interruption shall remain.





(c) for any other unforeseen events, the matter will be dealt with by the Tournament Director.

#### 5.10 Admission to the Field of Play

5.10.1 No one except the players and referee properly engaged in a given match

may enter the field of play unless they are invited to do so by one of the officiating referees or the Tournament Director.

5.10.2 Each team engaged in a given match may have up to ten persons on the team bench, namely, Team Manager (for whom it is compulsory to sit there), seven interchange players, the Coach and the Team Doctor (or Trainer).

5.10.3 The Team Manager is responsible for the proper conduct of all persons occupying the team bench.

5.10.4 Teams will be penalized if their supporter misbehaves.

#### 5.11 Disciplinary (Yellow & Red cards)

5.11.1 Any player who receives two yellow cards in consecutive group games will automatically miss the next group game.

5.11.2 Any player who receives a red card will automatically miss the next game of the championship.

5.11.3 All yellow cards are wiped clear after the group stages.

### **6. AGE GROUPS**

6.1 Division 1 and Division 2 has no restrictions on the age of the player participating.

6.2 Under 13 and Under 15 the cut-off date for age is 1 January (of the year of the games being held). If the child is 13 or 15 respectively at 1 January, they are able to play.

6.3 Veterans Over 35 and Super-Veterans Over 45 the cut-off date for age is 1 January (of the year of the games being held).

### **7. FAIR PLAY**

7.1 Conformity to established rules

7.2 An established standard of decency, honesty, etc.

7.3 Abidance by this standard

7.4 Needs to be promoted by Clubs, Committees, Coaches, Managers, Captains and all participants.

### **8. UNFORESEEN EVENTS**

8.1 Should circumstances arise which are not provided for in these Rules, they shall be dealt with by the Tournament Director and his decision shall be binding on all the parties concerned.